



Stan Smit

Software Engineer | C#/.NET | Full-Stack Web Developer
Unity Game Developer | QA Automation Expert

I'm a passionate software developer with over 10 years of experience building and testing software applications, specializing in **C#/.NET, JavaScript, React.js, Three.js, HTML, CSS, and database systems**. I enjoy building responsive and interactive web applications with a focus on clean UI, performance, reliability, and bug-free user experiences. I like working on both frontend and backend development, creating applications that are functional, visually engaging, and easy to use.

Beyond web development, I'm also an independent **video game creator** with expertise in **Unity, C#, and 2D/3D art design**. I enjoy transforming concepts into interactive experiences by combining visual storytelling, gameplay design, and technical creativity. My experience with gameplay projects and 2D/3D asset creation helps bring immersive worlds and imagination to life.

I adapt quickly to new technologies, thrive in collaborative teams, and bring a strong analytical mindset to every project. My goal is to create software that feels alive - reliable in function and inspiring in form.

Skills

Web Development

- ⚡ HTML5, CSS3, Bootstrap
- ⚡ JavaScript, React.js
- ⚡ Three.js, WebGL
- ⚡ Responsive UI/UX Design
- ⚡ Interactive Web Experiences

Back-End & Systems

- ⚙️ C#/.NET Core
- ⚙️ REST APIs
- ⚙️ Node.js
- ⚙️ Swagger & JSON/XML
- ⚙️ Azure Microservices

Game Development

- 🎮 Unity (2D / 3D, C#)
- 🎮 Physics, Rendering, Animation
- 🎮 Photoshop, ZBrush, Maya
- 🎮 Game Architecture & Design
- 🎮 Asset Integration & Optimization

My Experience

Chubb

Software Engineer

C#/.NET JavaScript React.js REST APIs
HTML/CSS

- Developing web applications using C#/.NET, React.js, and modern web technologies
Building backend services and reusable frontend components for internal and customer-facing applications
- Participating in debugging, testing, and maintaining frontend and backend functionality
Collaborating with developers, QA teams, and business analysts to deliver new features and bug fixes

Florida, US

2022 - Present

Change Healthcare

Software Developer In Test

C#/.NET Unit Testing xUnit NUnit Swagger

- Developing backend unit tests in C# to improve code coverage and application reliability
Contributing to frontend and backend development tasks for internal applications
- Playing a key role in release validation by performing smoke testing, verifying Jira tickets, and supporting QA sign-off processes
Collaborating with BAs & stakeholders to deliver user-focused solutions

Florida, US

2019 - 2022

TNG

QA Automation Engineer

Selenium Postman Newman Jenkins Jira

- Developing and maintaining automated UI test framework using Selenium and C#
Building and maintaining API automation testing workflows using Postman, Newman, and REST APIs
- Integrating automated test suites into CI/CD pipelines to support continuous testing and improve release reliability
Maintaining and executing automated test suites to improve testing efficiency and reduce manual testing efforts

Georgia, US

2016 - 2019

My Experience

Schlumberger

QA Analyst

Manual Regression Functional User Acceptance Bug Tracking

- Performing functional, regression, and user acceptance testing for web and desktop applications
- Identifying, documenting, and tracking software defects using Jira throughout the testing lifecycle
- Creating and maintaining test cases, test plans, and QA documentation based on application requirements
- Validating business and functional requirements through detailed manual testing and application verification

Texas, US

2013 - 2016

Independent Game Development

Unity & Interactive Systems

Unity C# Photoshop ZBrush Maya

- Developing independent game prototypes using Unity and C# focused on gameplay and player interaction
- Creating 2D game assets, UI elements, and digital artwork using Photoshop
- Designing and sculpting 3D characters and objects using ZBrush and Maya
- Building interactive web experiences with Three.js and modern real-time graphics technologies

Indie

2020 - Present

Education

EM Strasbourg Business School

Bachelor's Degree in Information Technology, Administration and Management

Exchange program "ERASMUS" between Tyumen State University and EM Strasbourg Business School, offering a dual-degree opportunity.

France

2012 - 2013

Tyumen State University

Master's Degree in International Business and Management

Focus on global management principles, strategic planning, and intercultural communication.

Russia

2011 - 2013

Tyumen State University

Bachelor's Degree in Economics

Core studies in economics, finance, and organizational development with strong analytical foundation.

Russia

2007 - 2011